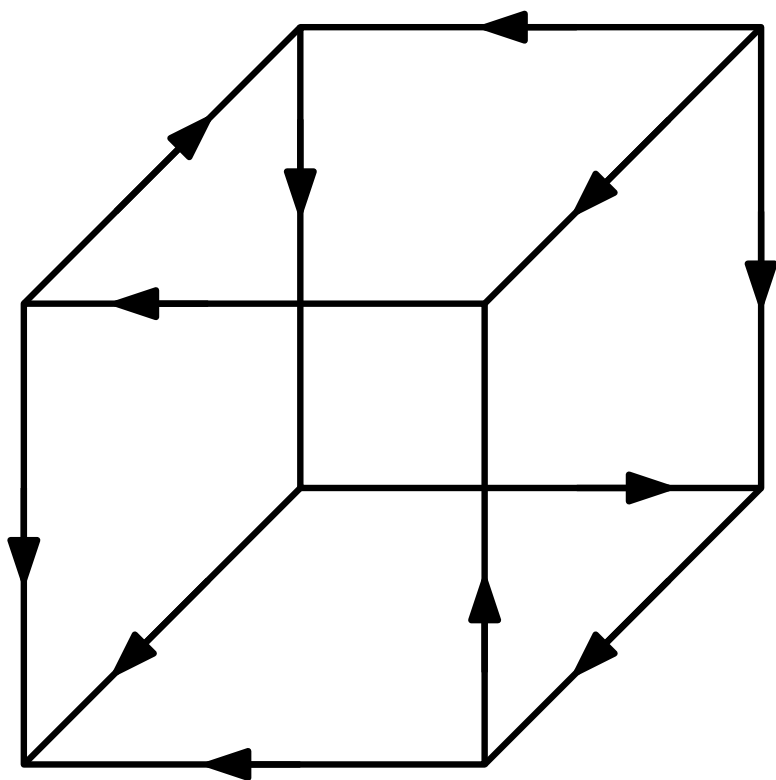


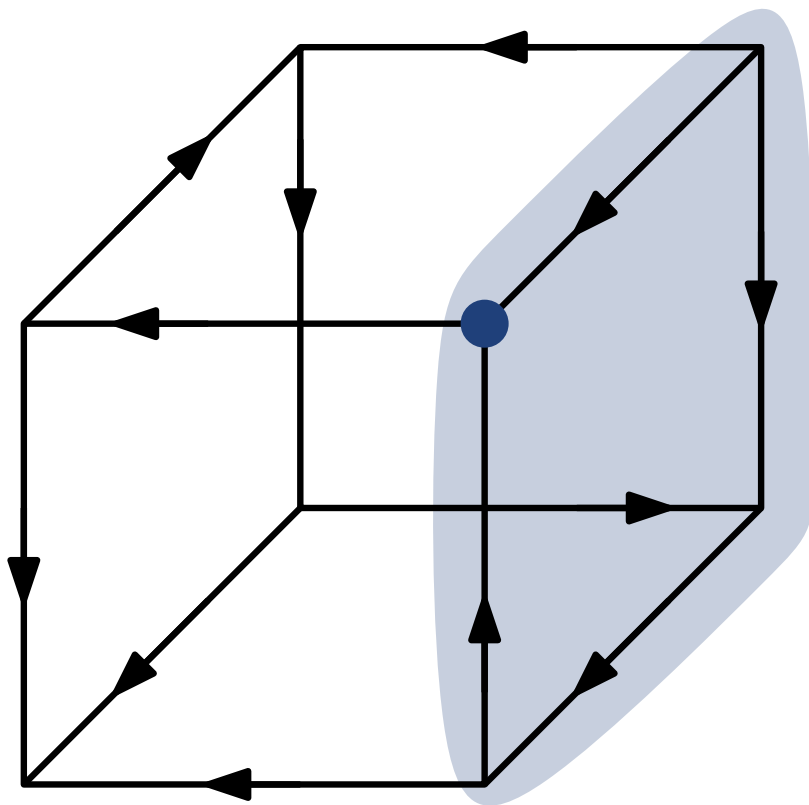
Realizability Makes a Difference: A Complexity Gap for Sink-Finding in USOs

Simon Weber and Joel Widmer

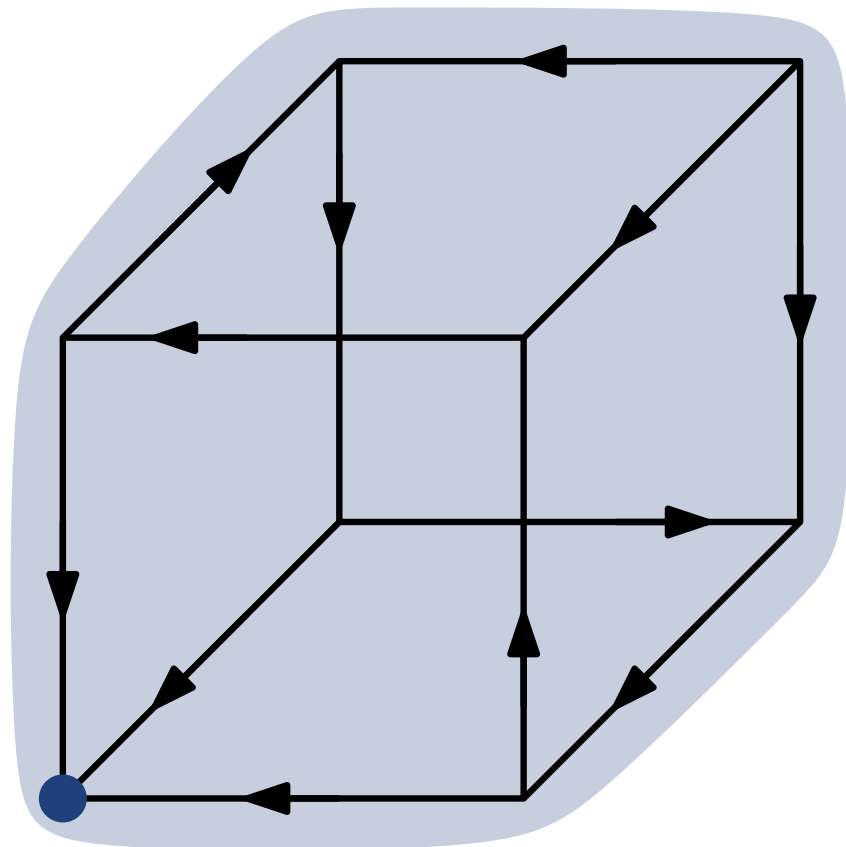
Unique Sink Orientations



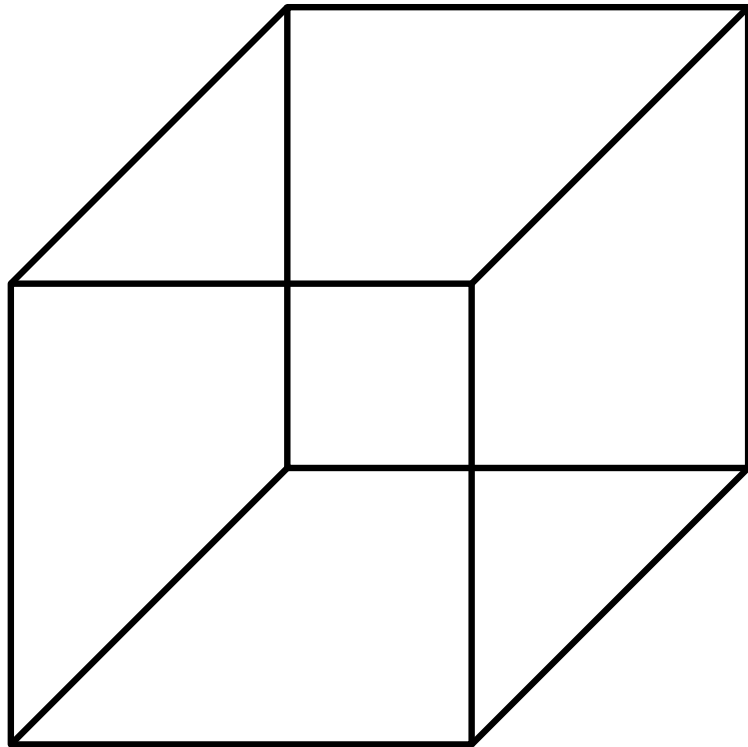
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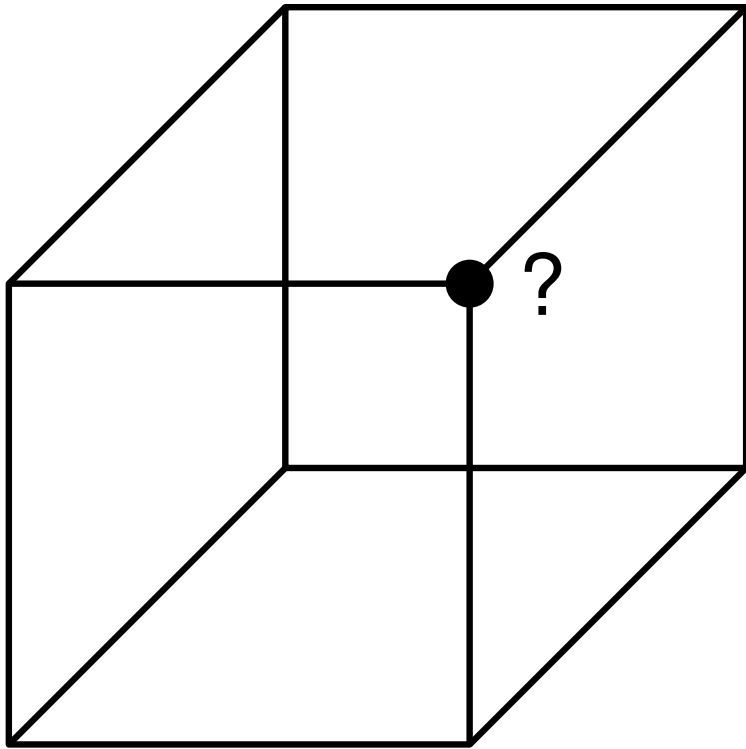
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Sink-finding:

Find the global sink using *vertex evaluations*

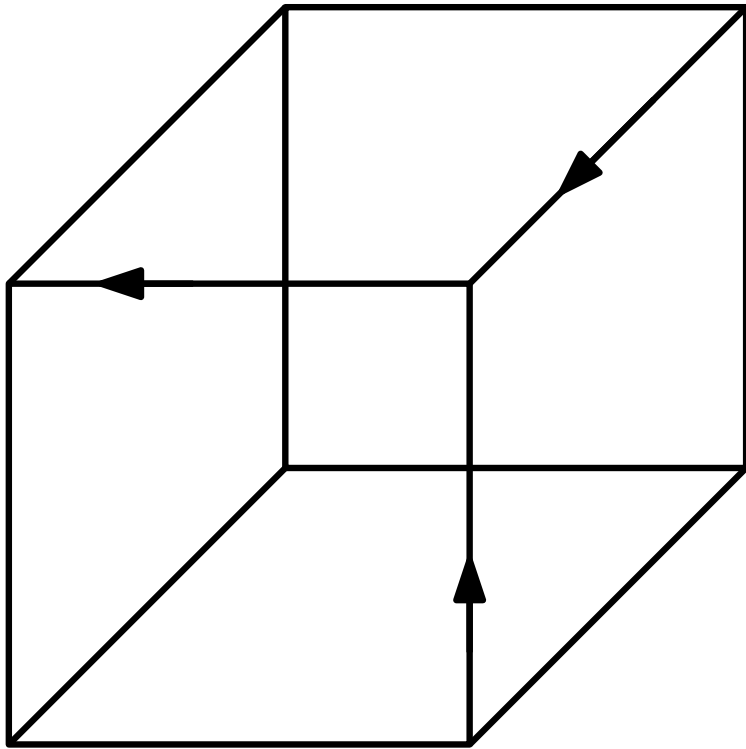
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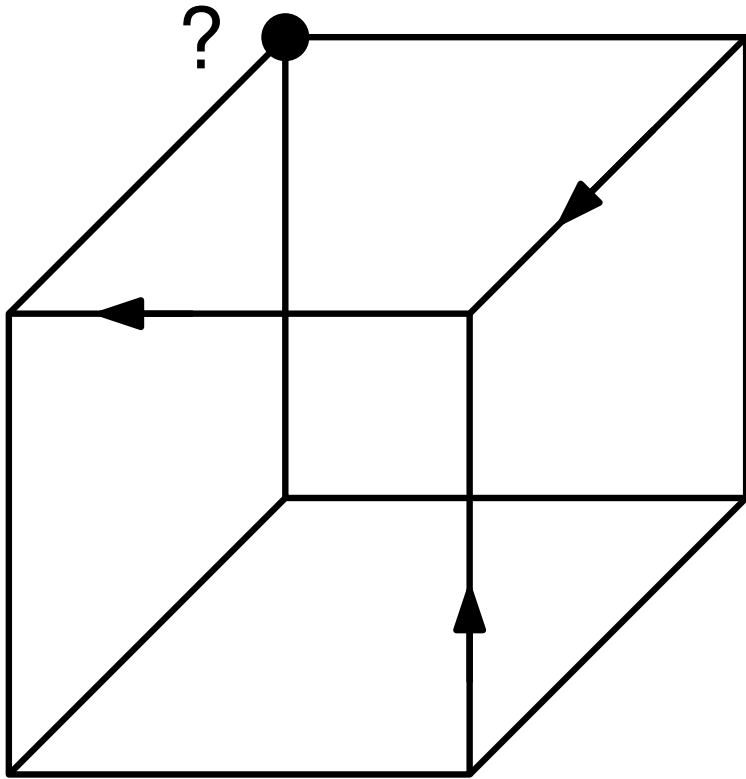
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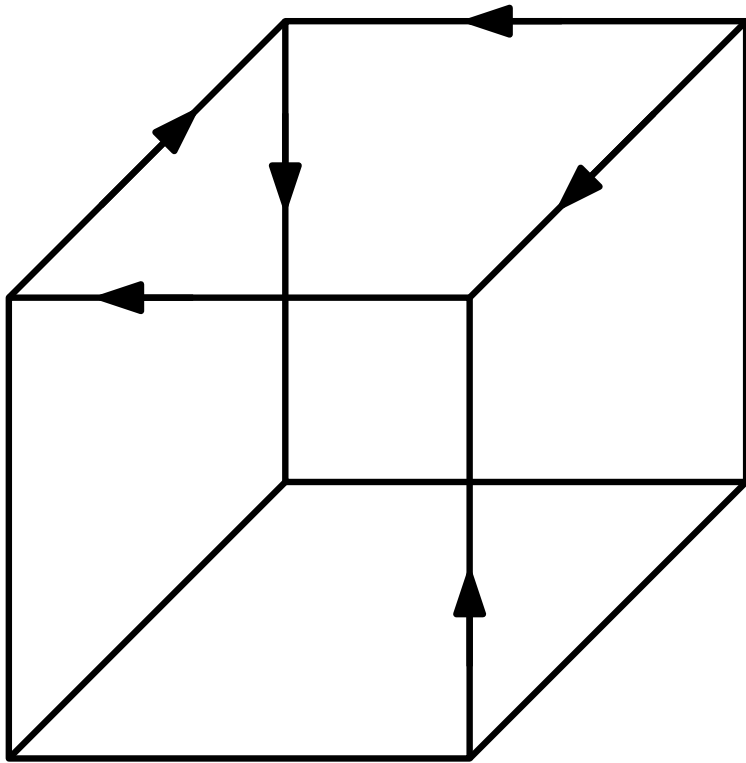
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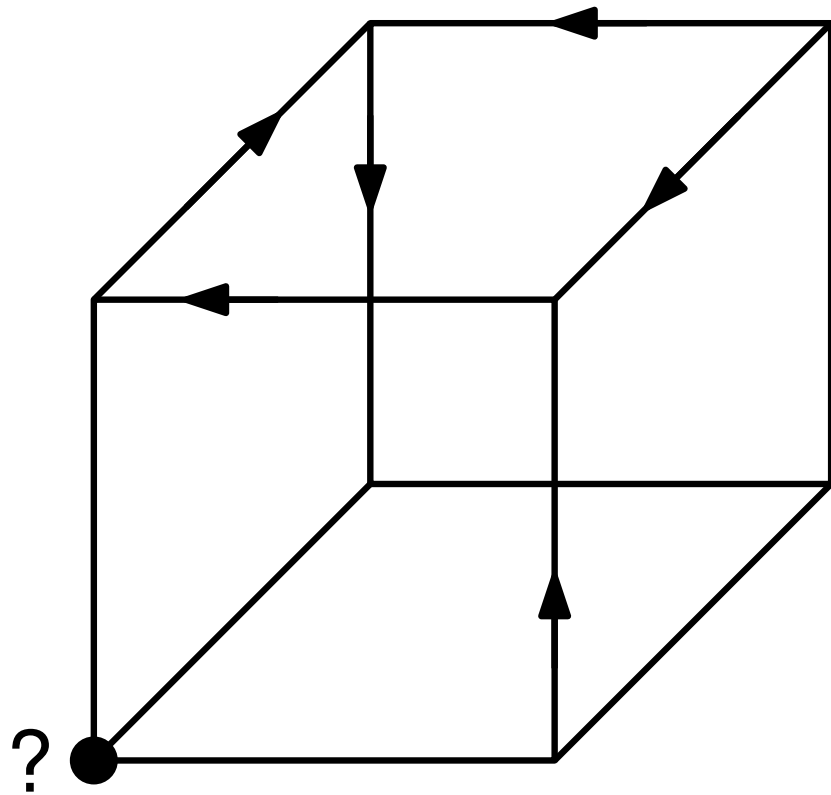
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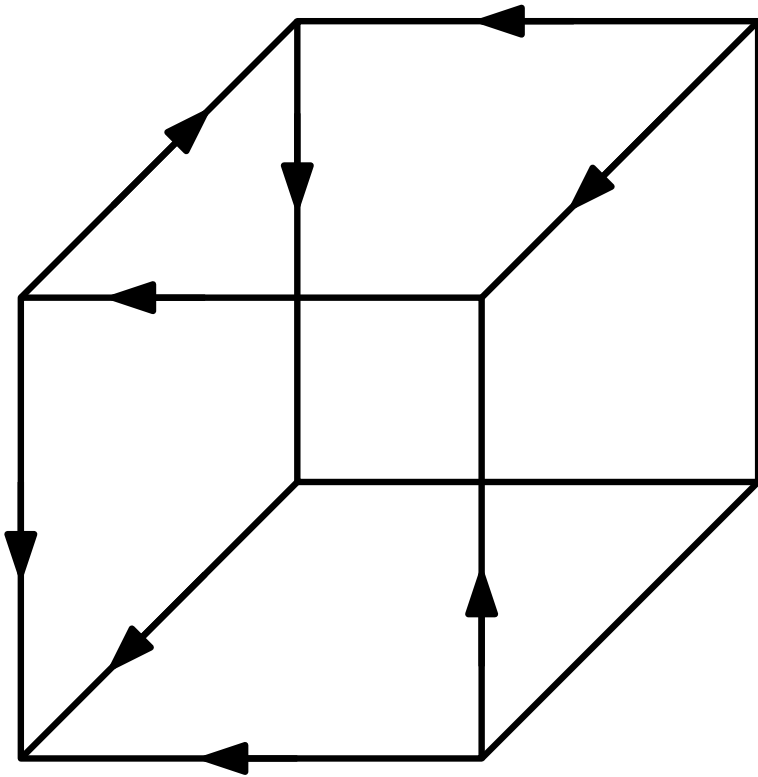
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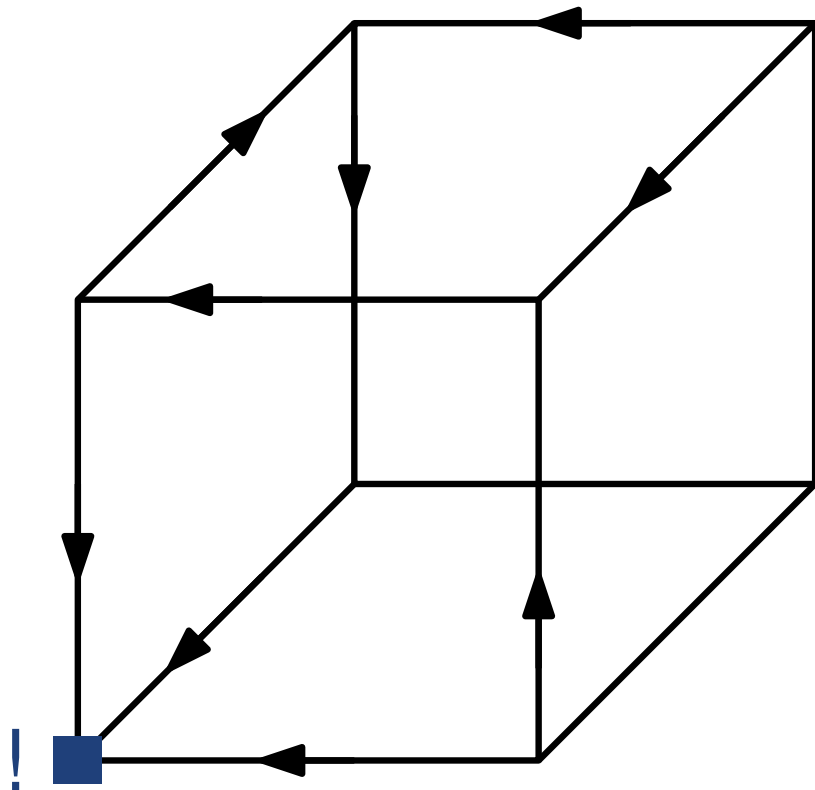
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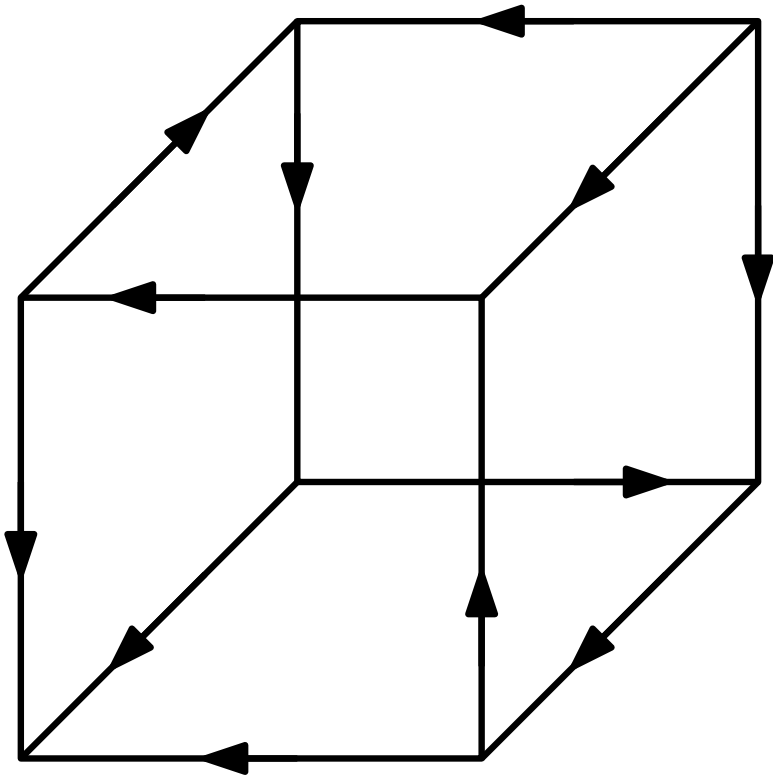
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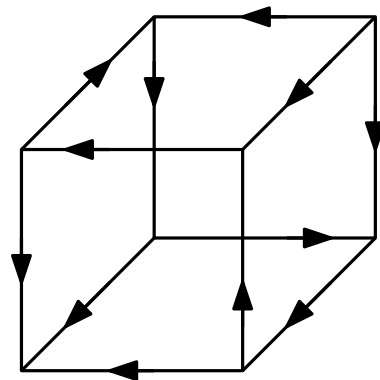


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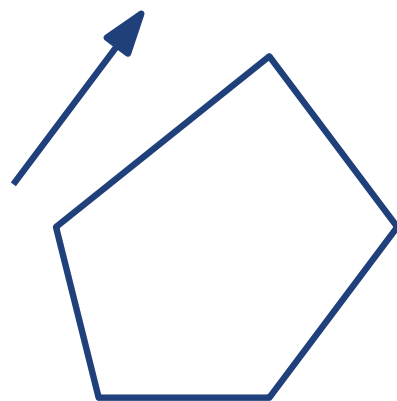
Find the global sink using *vertex evaluations*

Runtime = Number of vertex evaluations

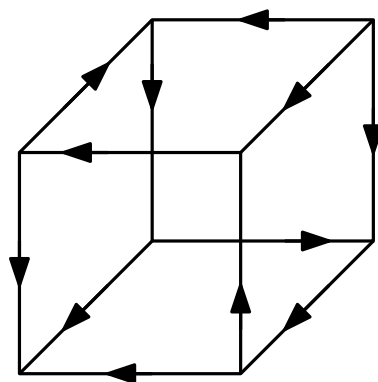
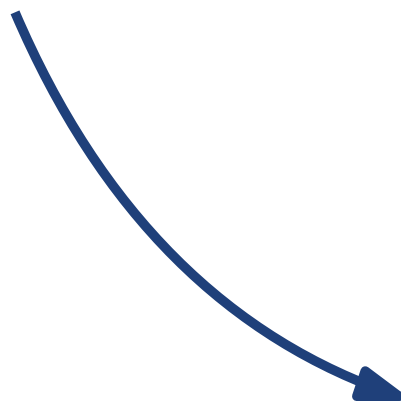
Realizability



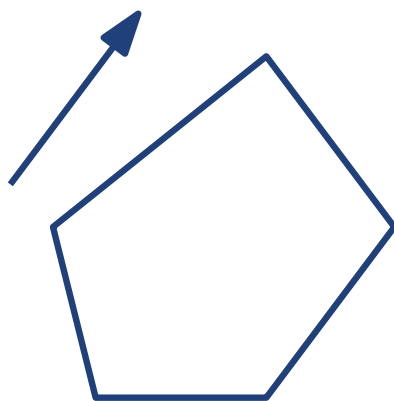
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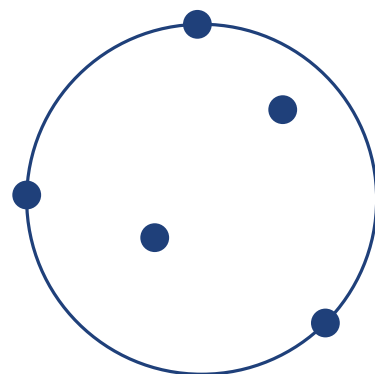
LP



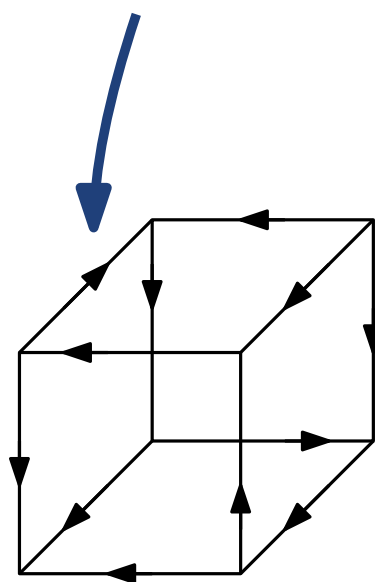
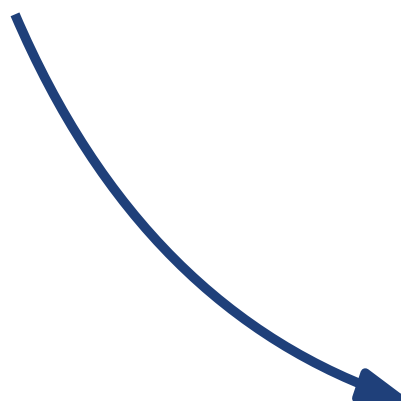
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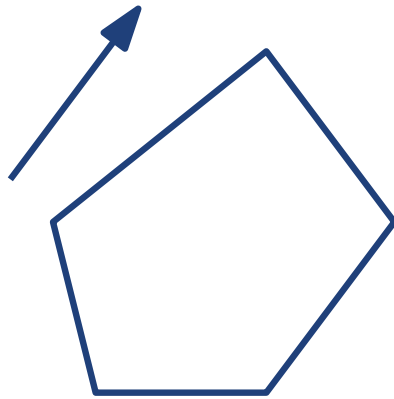
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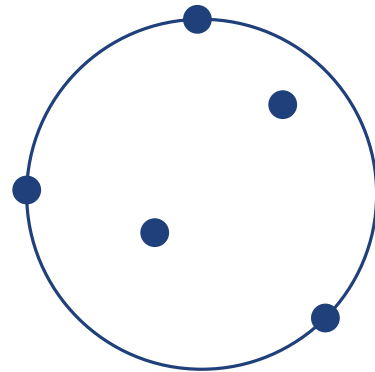
Smallest Enclosing Ball



Realizability



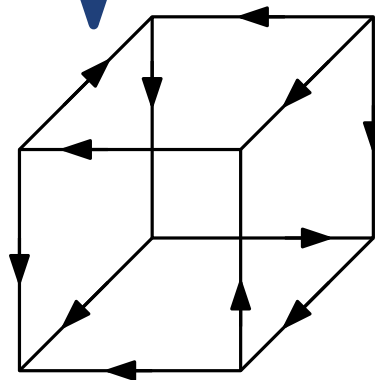
LP



Smallest Enclosing Ball

$$w - M \cdot z = q$$

P-Matrix Linear
Complementarity Problem



Realizability

Definition: A USO is called *realizable* if it can be obtained through the reduction from P-LCP.

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Theorem: There are $2^{\Theta(2^n \log n)}$ USOs of the n -cube. Out of those, only $2^{\Theta(n^3)}$ are realizable.

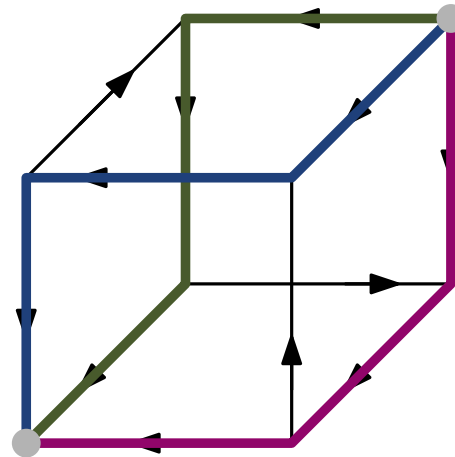
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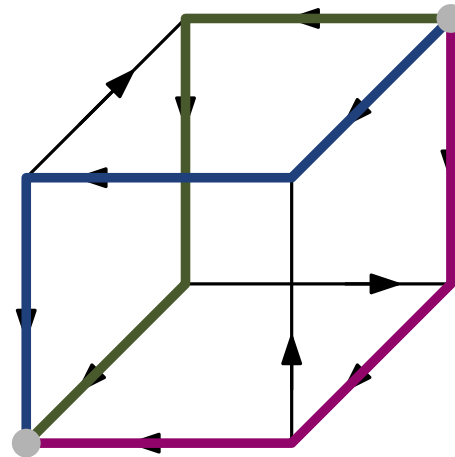
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Necessary, but not sufficient!
Fulfilled by $2^{\Omega(2^n / \sqrt{n})}$ USOs

Query Complexity Lower Bounds

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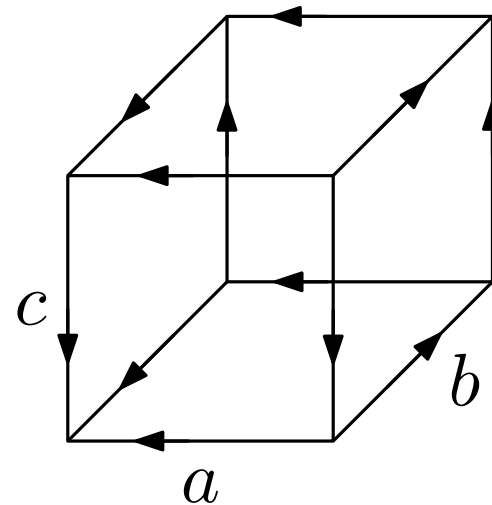
The best algorithms are exponential!

Query Complexity of Random Facet

Theorem [Matoušek, 1994]: The expected number of queries needed by the *Random Facet* algorithm is $2^{\Omega(\sqrt{n})}$ in the worst case.

Query Complexity of Random Facet

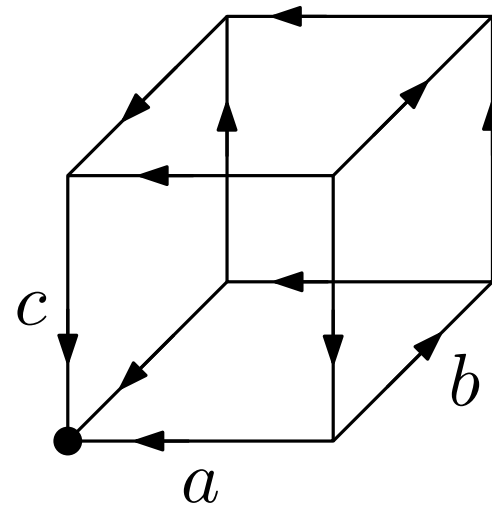
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Matoušek USO

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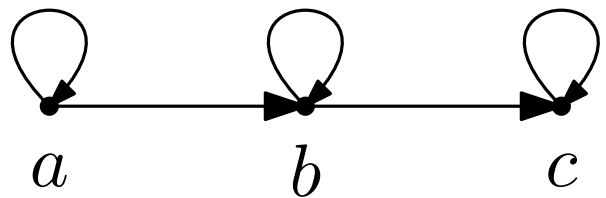
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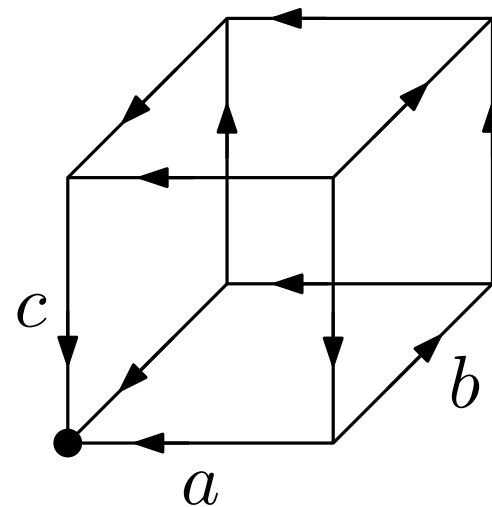
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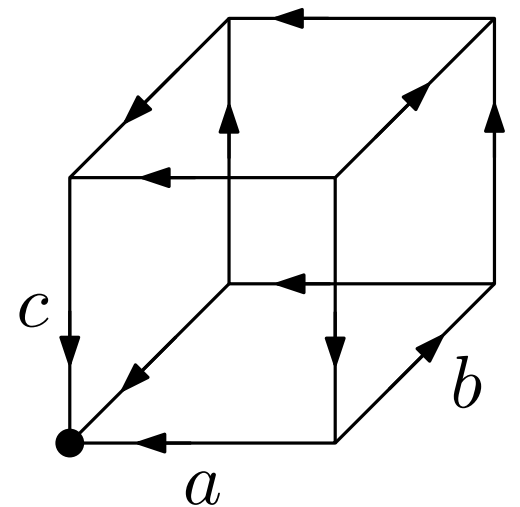
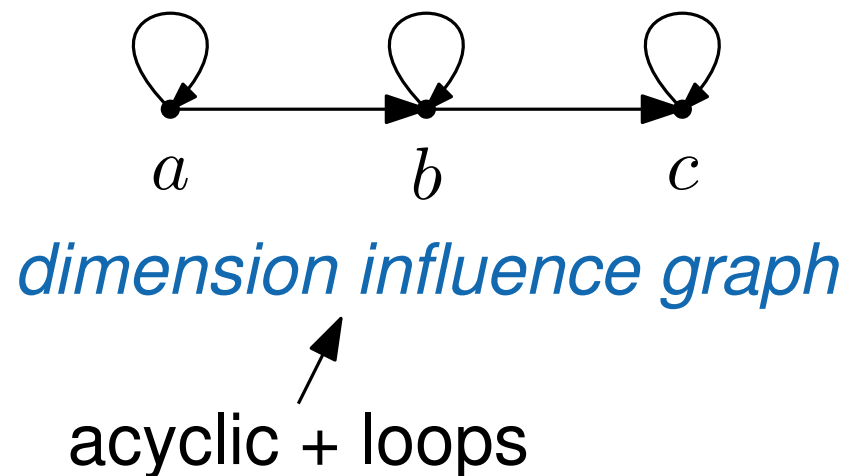
dimension influence graph



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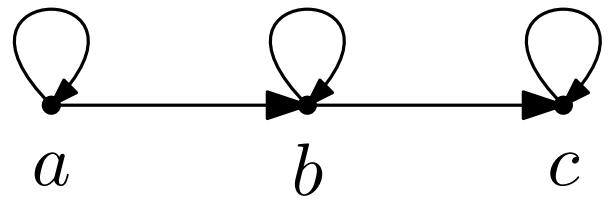
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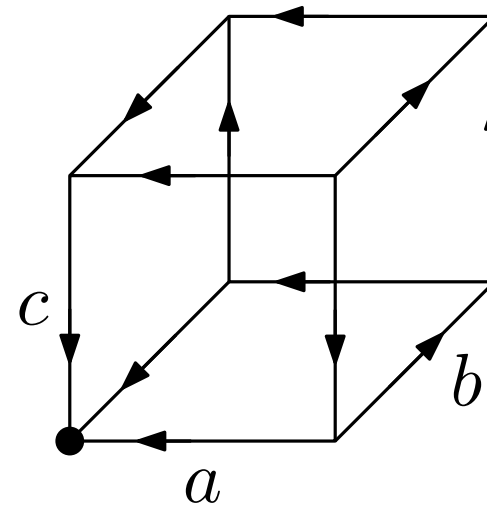
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Is this specific to Random Facet or *inherent to the problem*?

Matoušek-type USOs

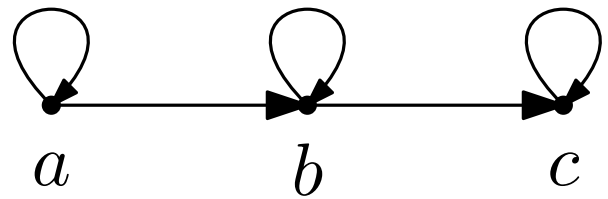


dimension influence graph

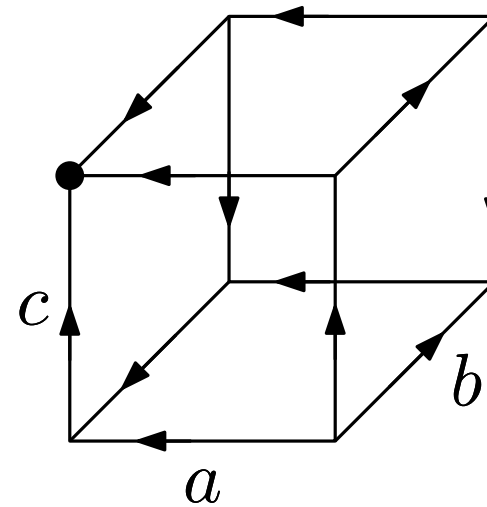


Matoušek USO

Matoušek-type USOs



dimension influence graph



Matoušek-type USO

The Complexity of Sink-Finding on Matoušek-type USOs

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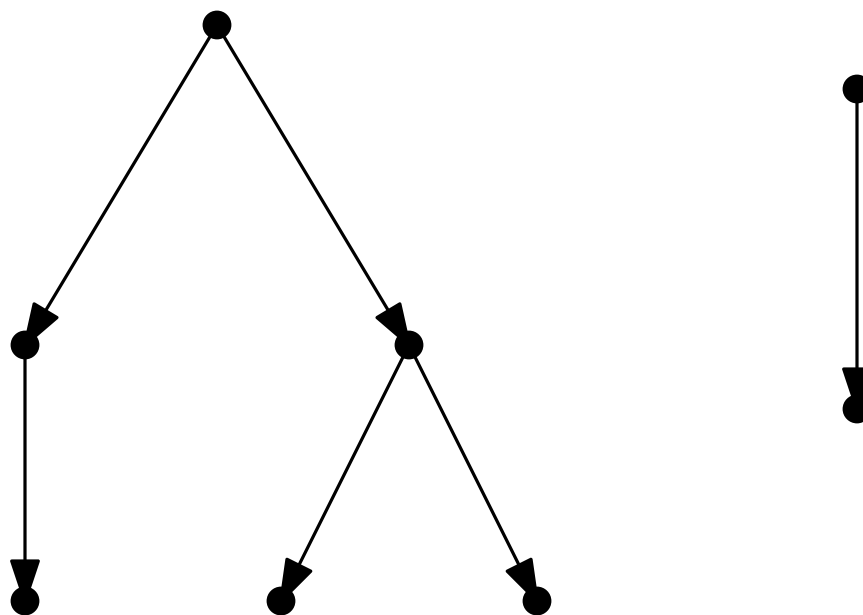
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Theorem [W., Gärtner, 2021]: A Matoušek-type USO is realizable if and only if its dimension influence graph is the *reflexive transitive closure of an arborescence*.

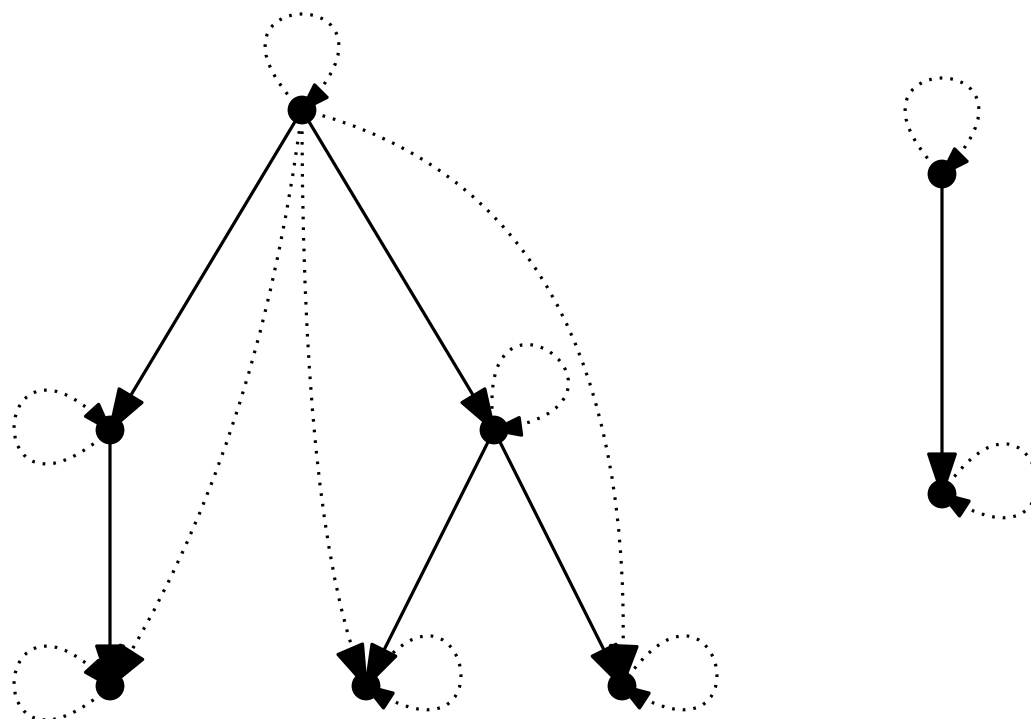
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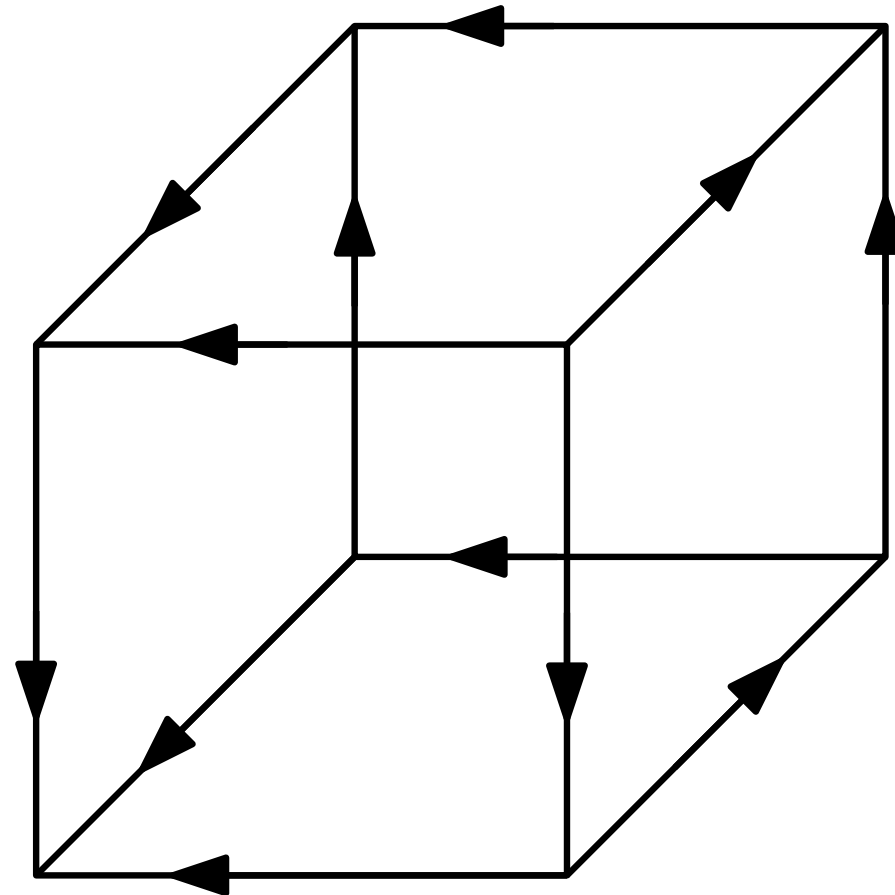


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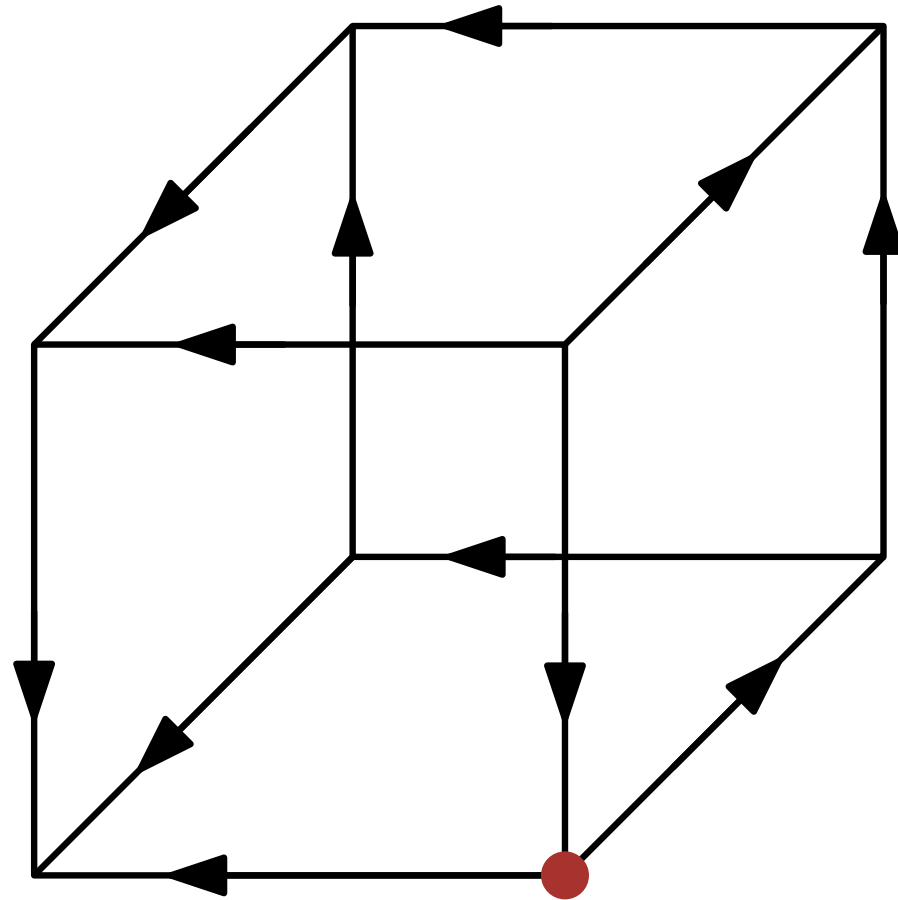
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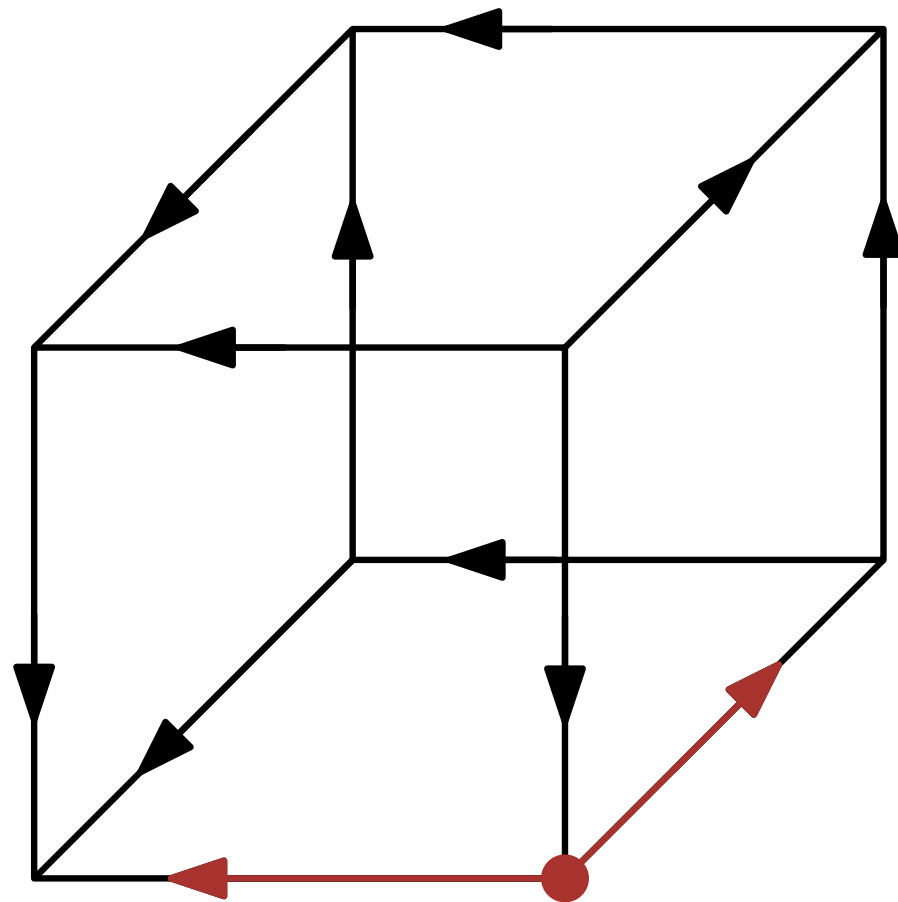
General Matoušek-type USOs: Upper Bound



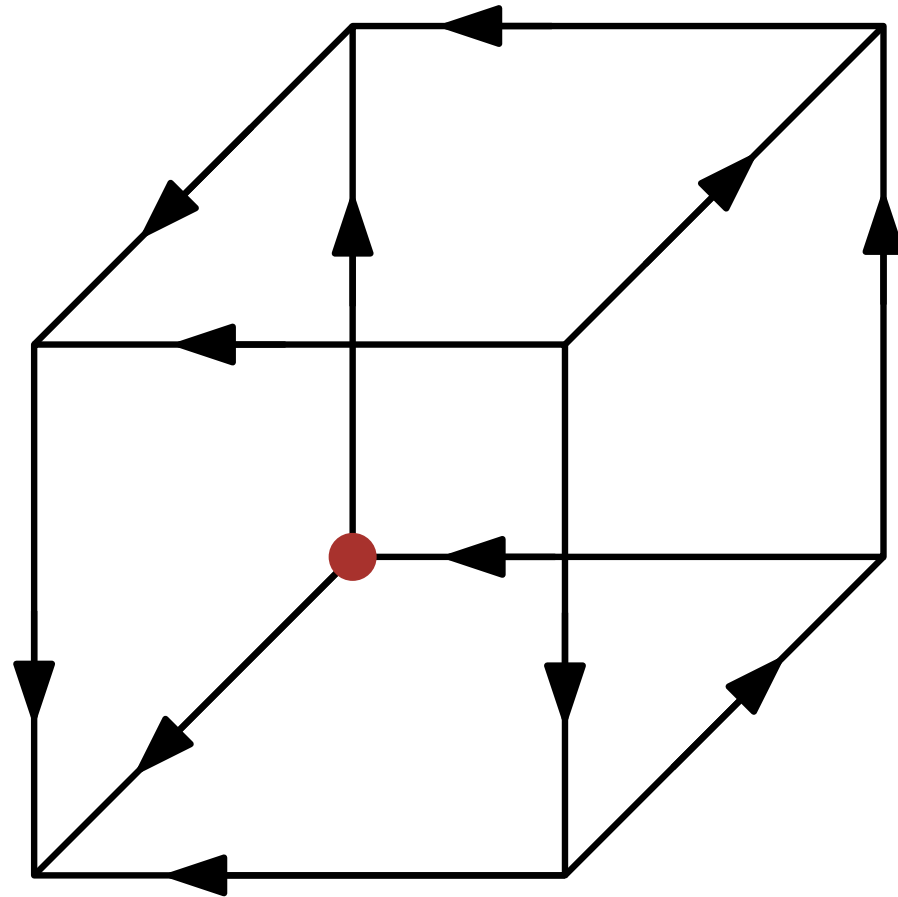
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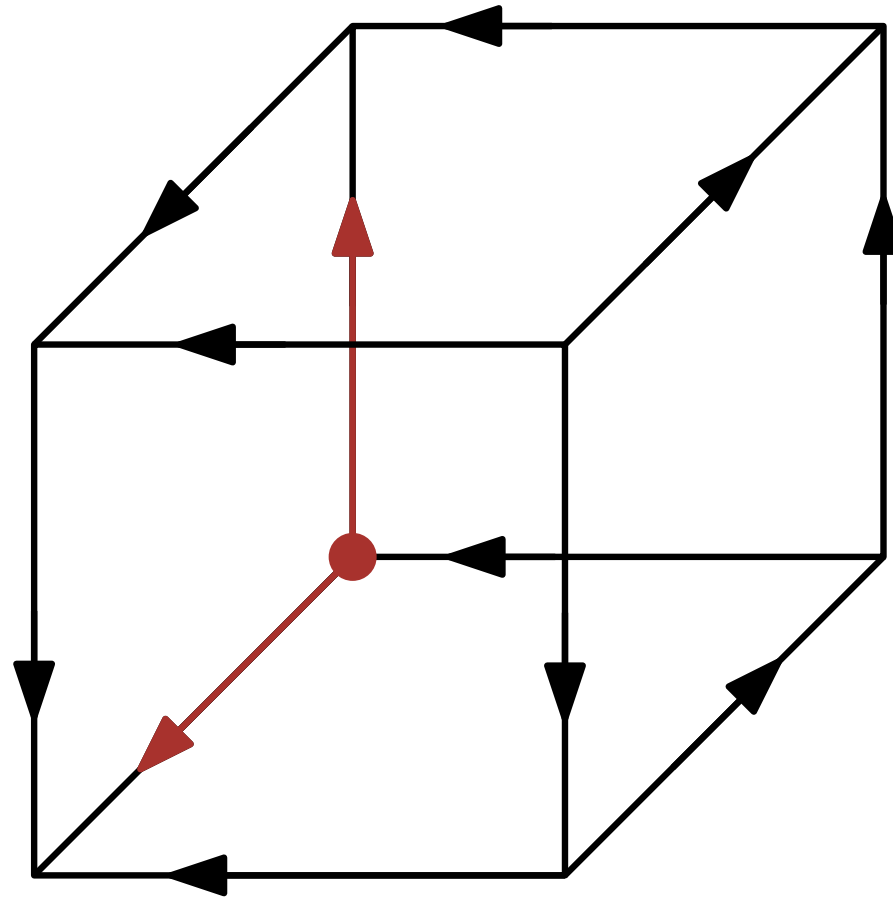
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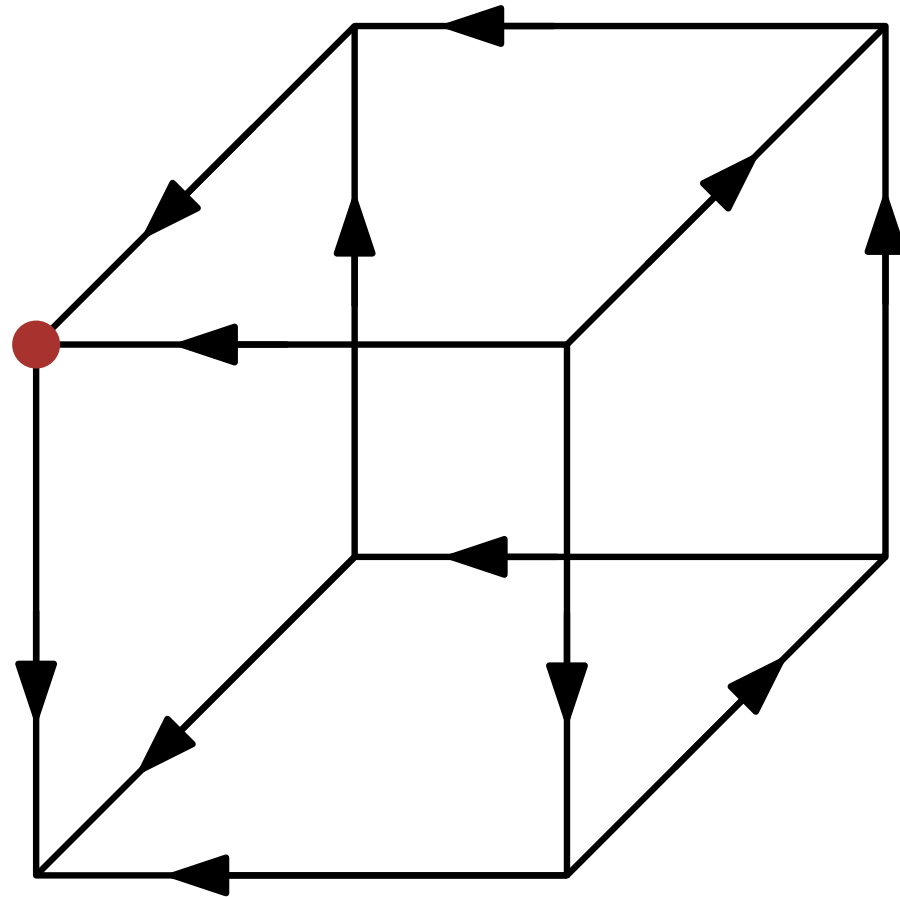
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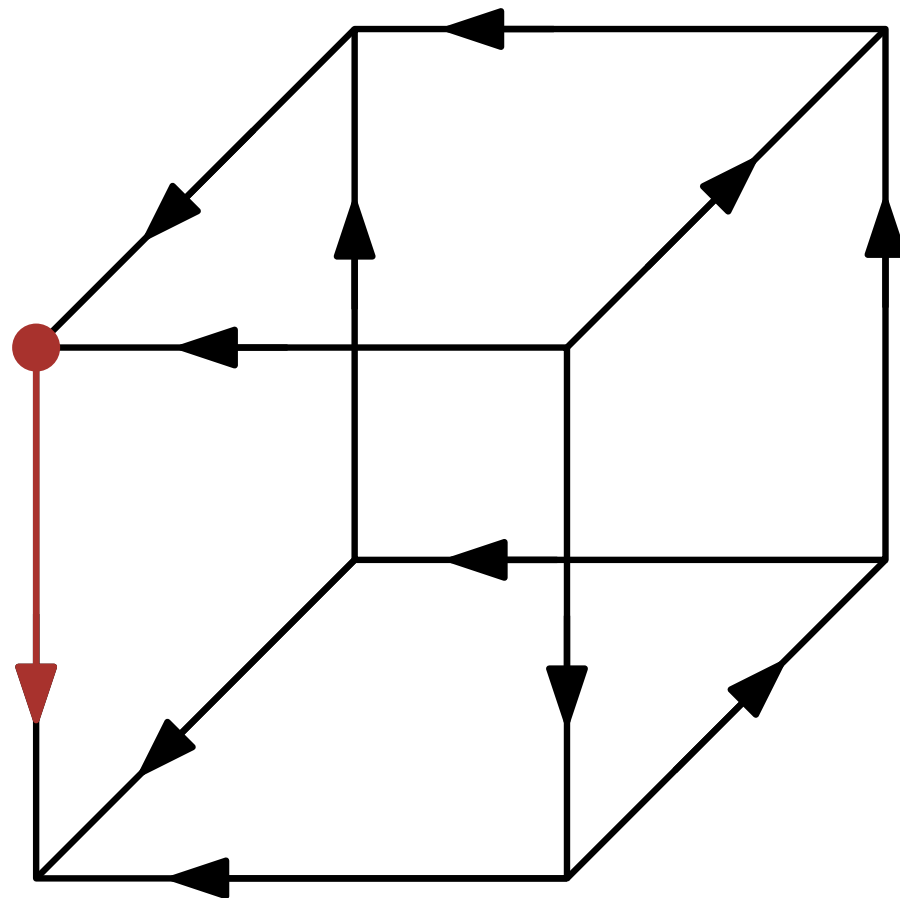
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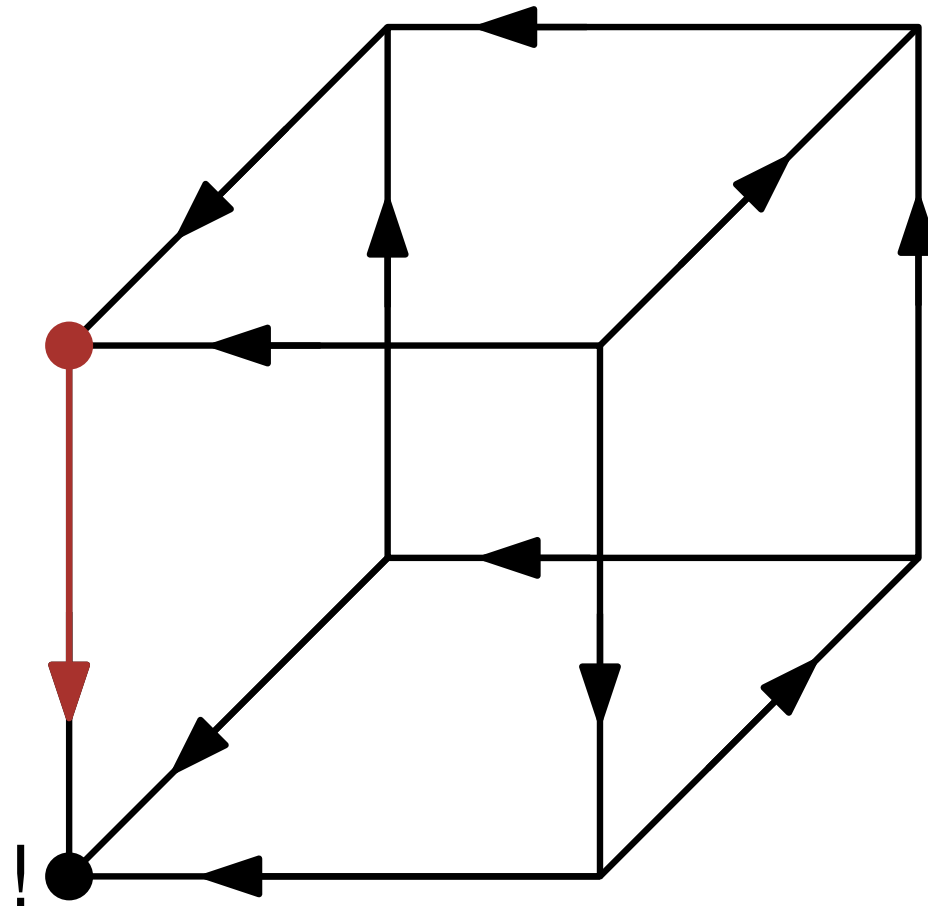
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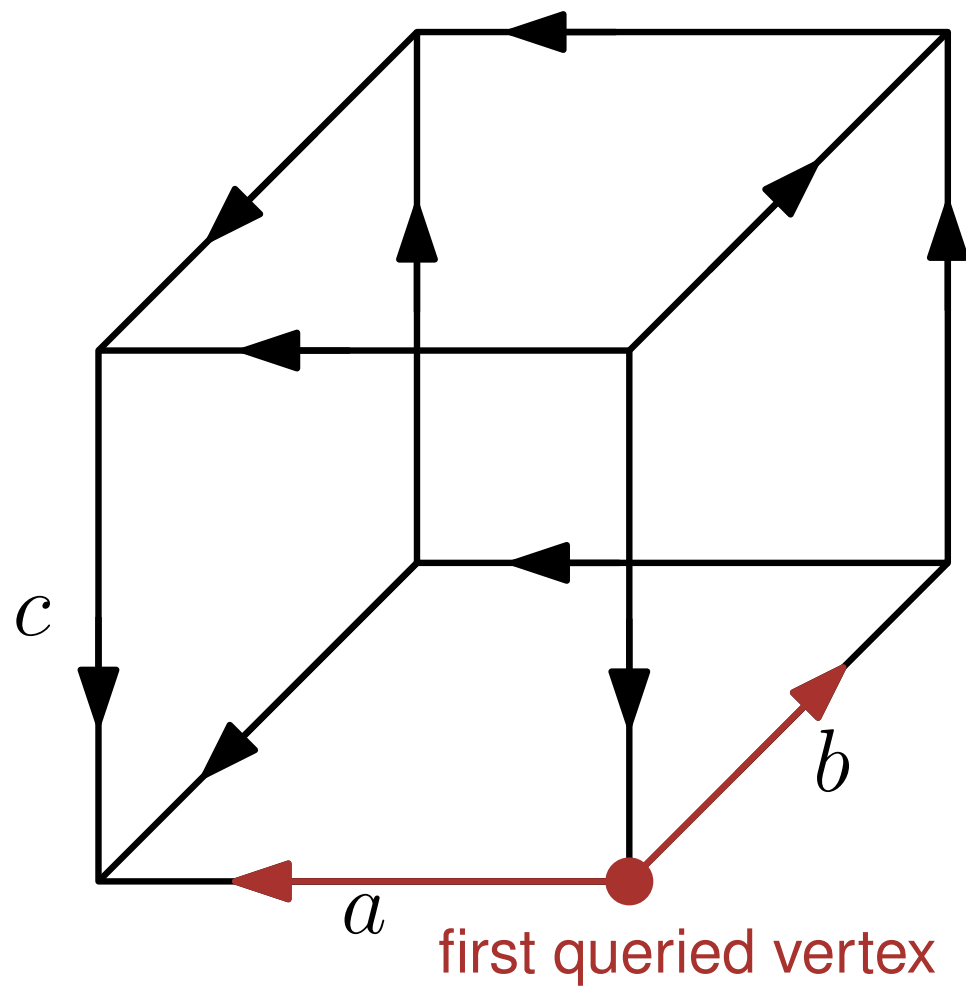
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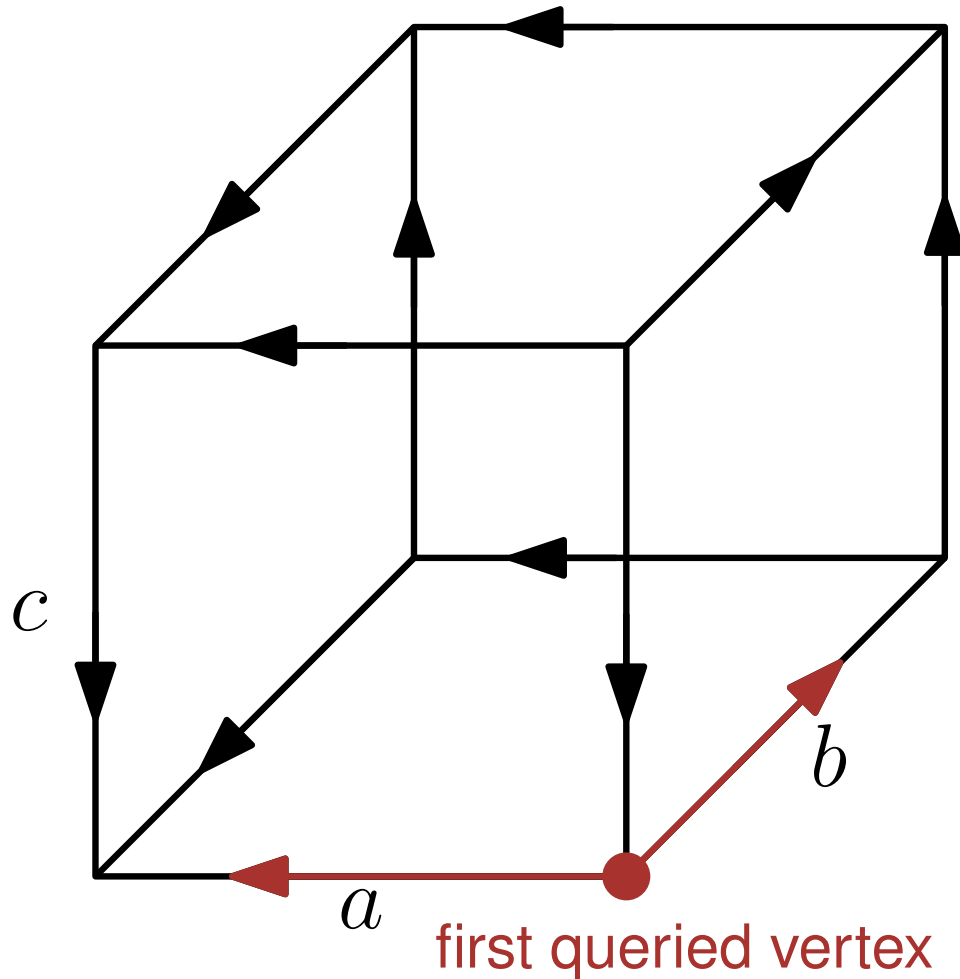
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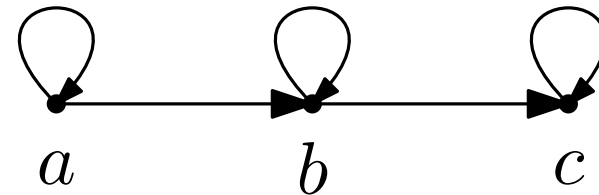
Alternative Views



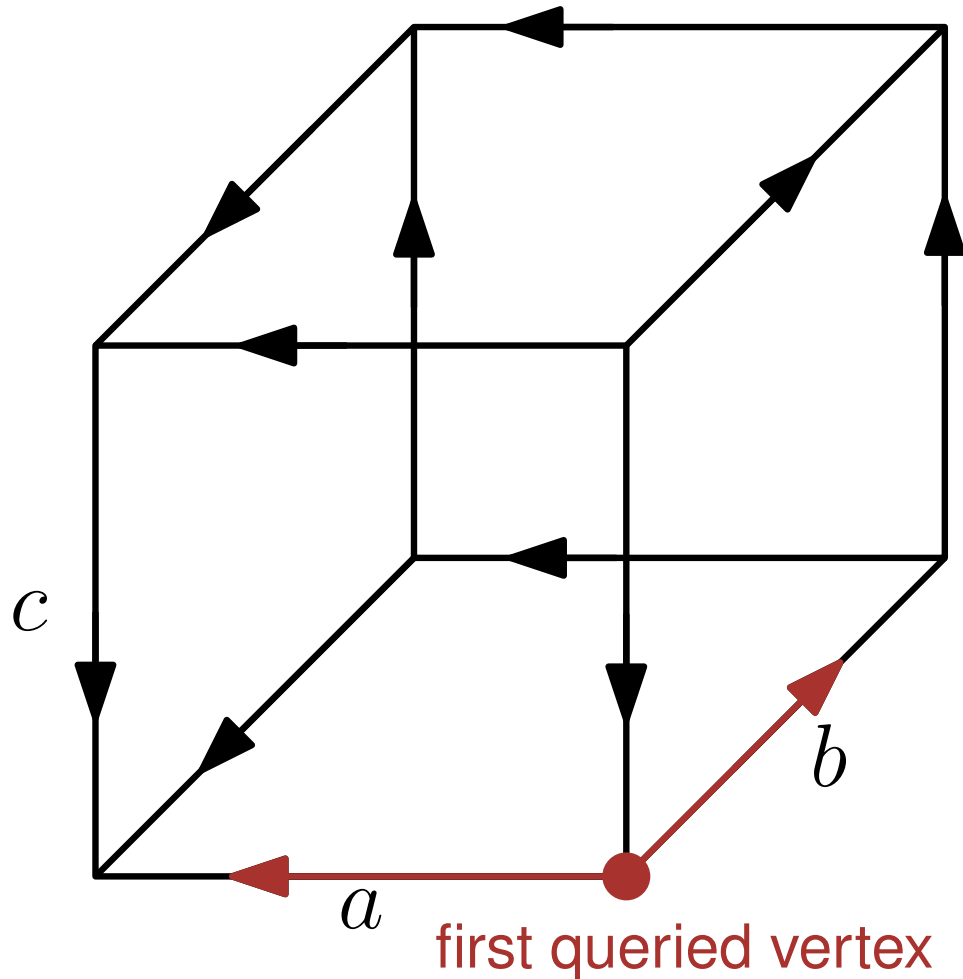
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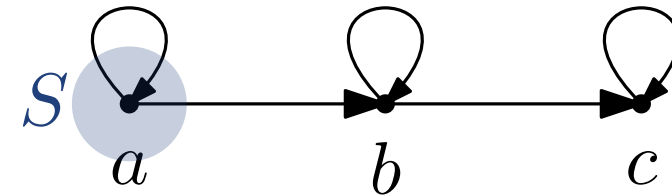
Find set of dimensions S such that a and b have odd numbers of in-neighbors in S , and c has an even number



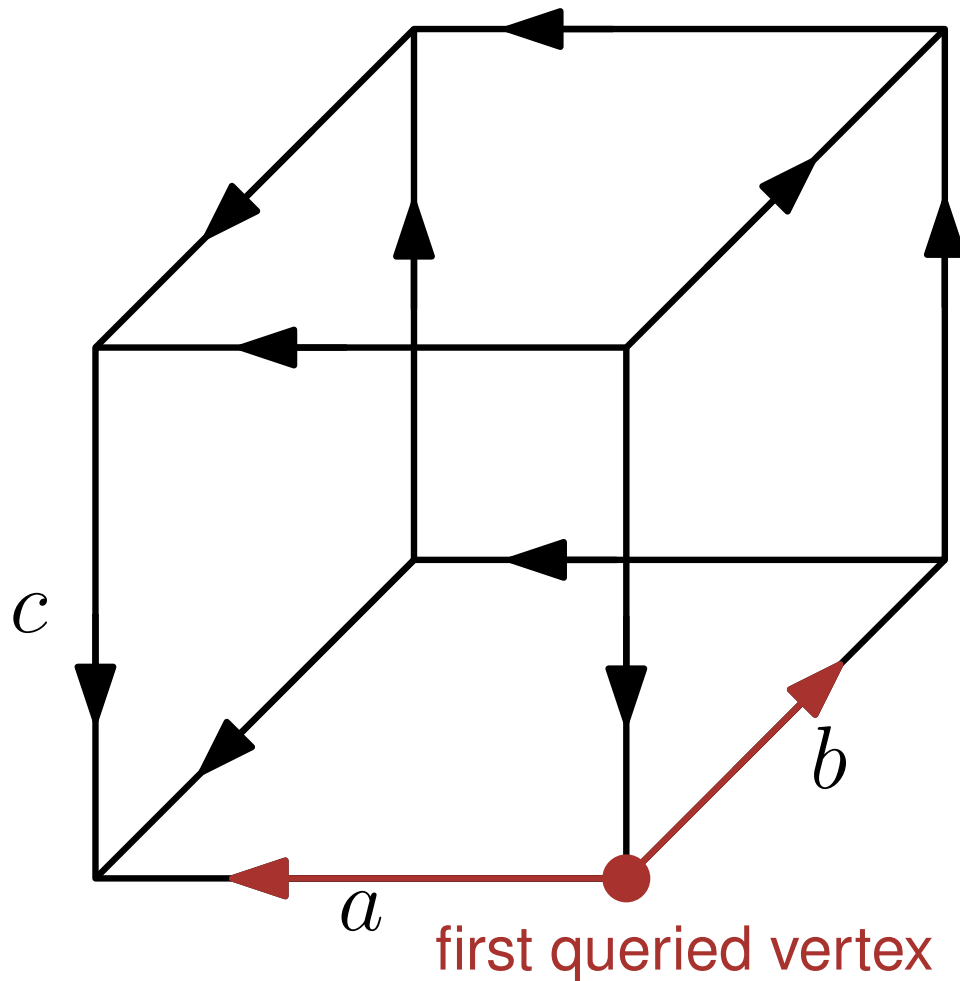
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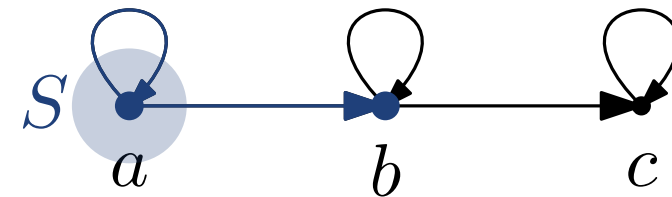
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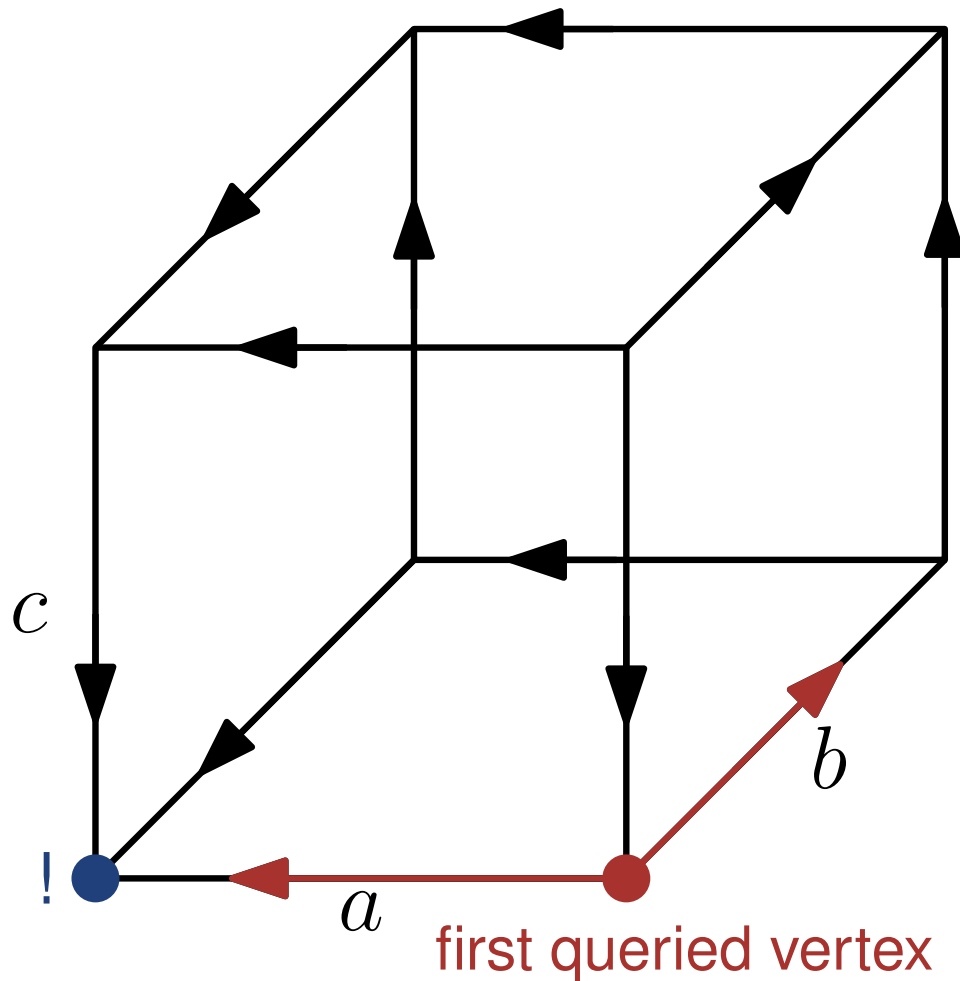
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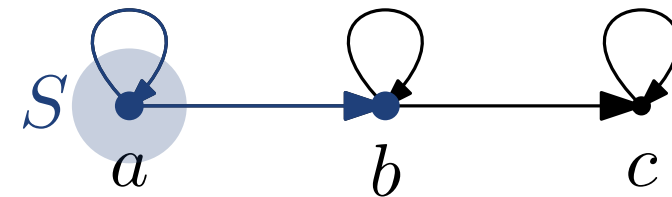
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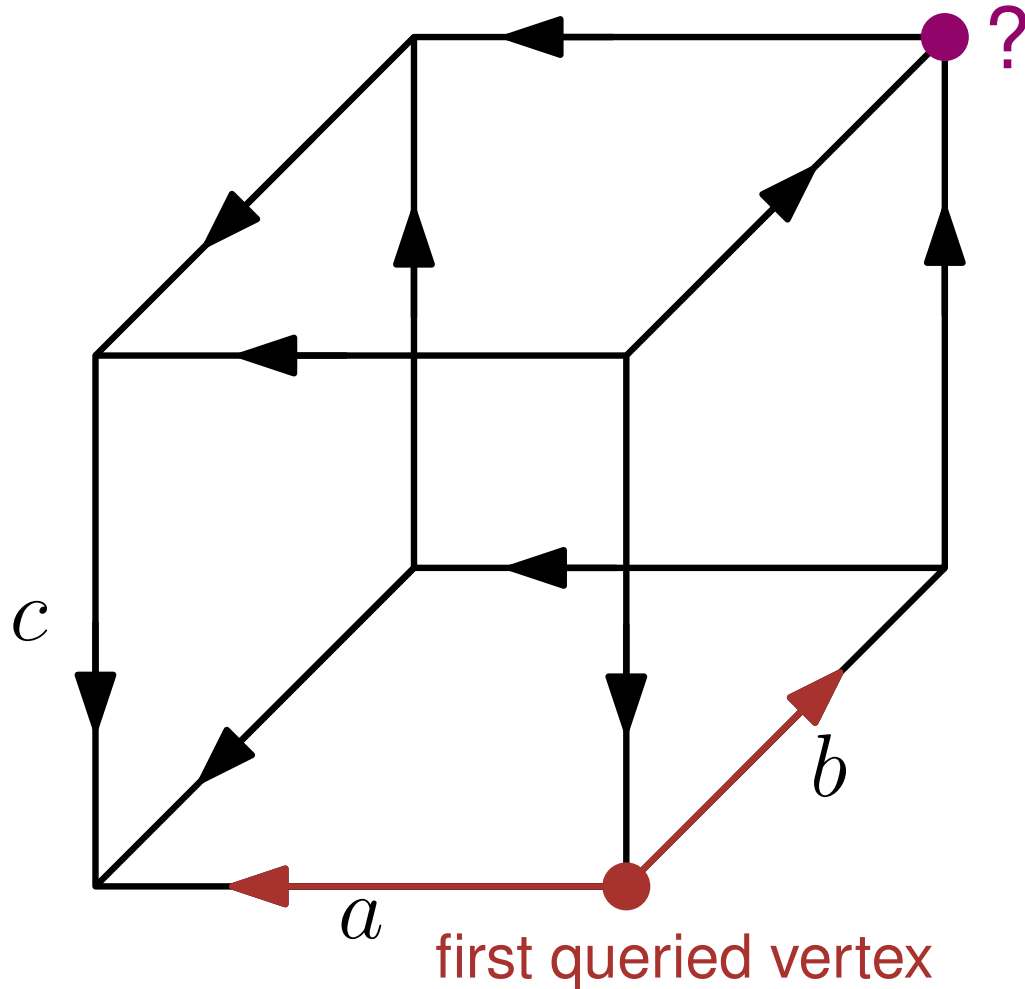
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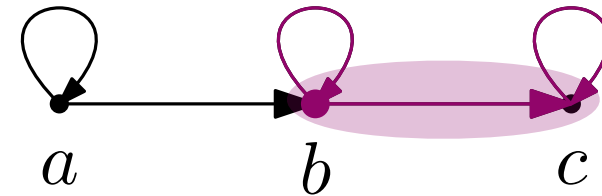
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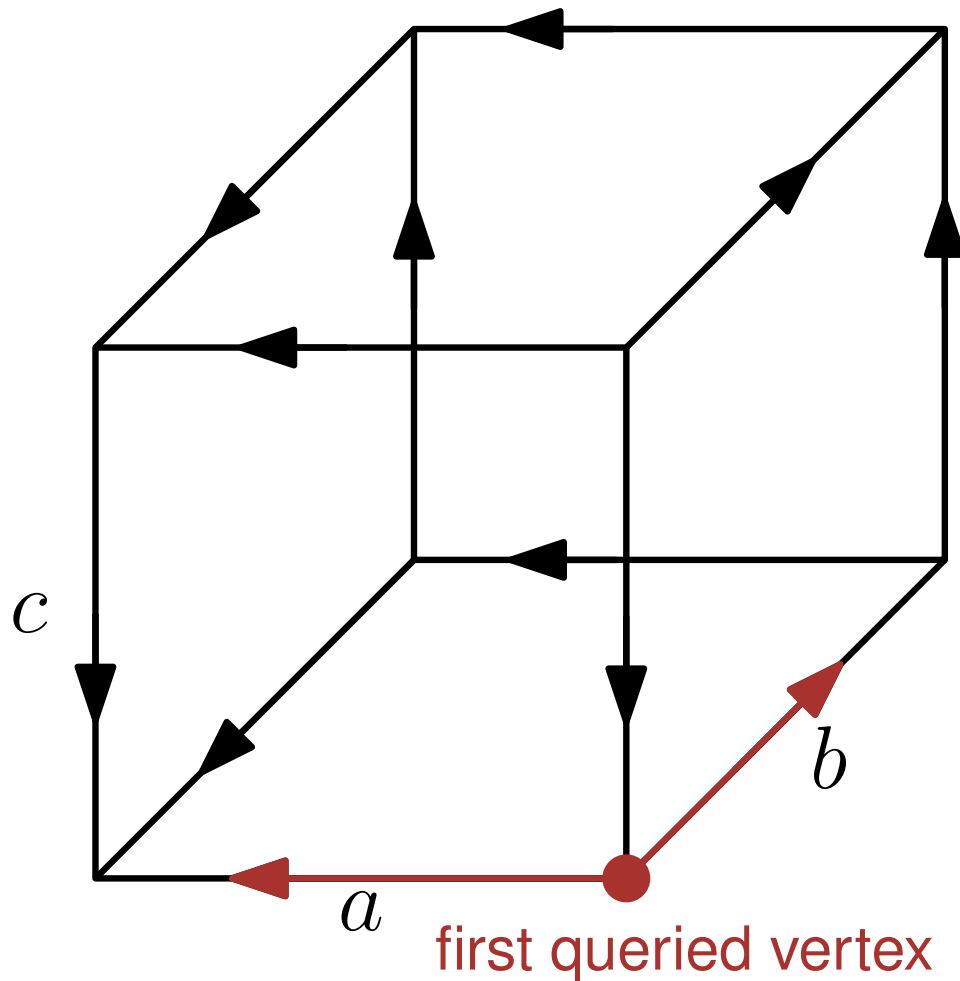
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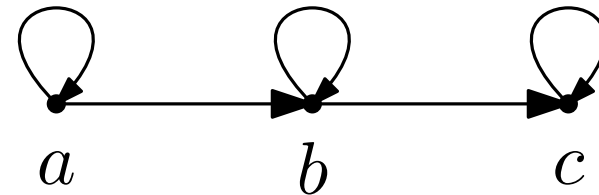
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Alternative Views



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$$Mx = y$$

General Matoušek-type USOs: Lower Bound

Adversarial, adaptive oracle:

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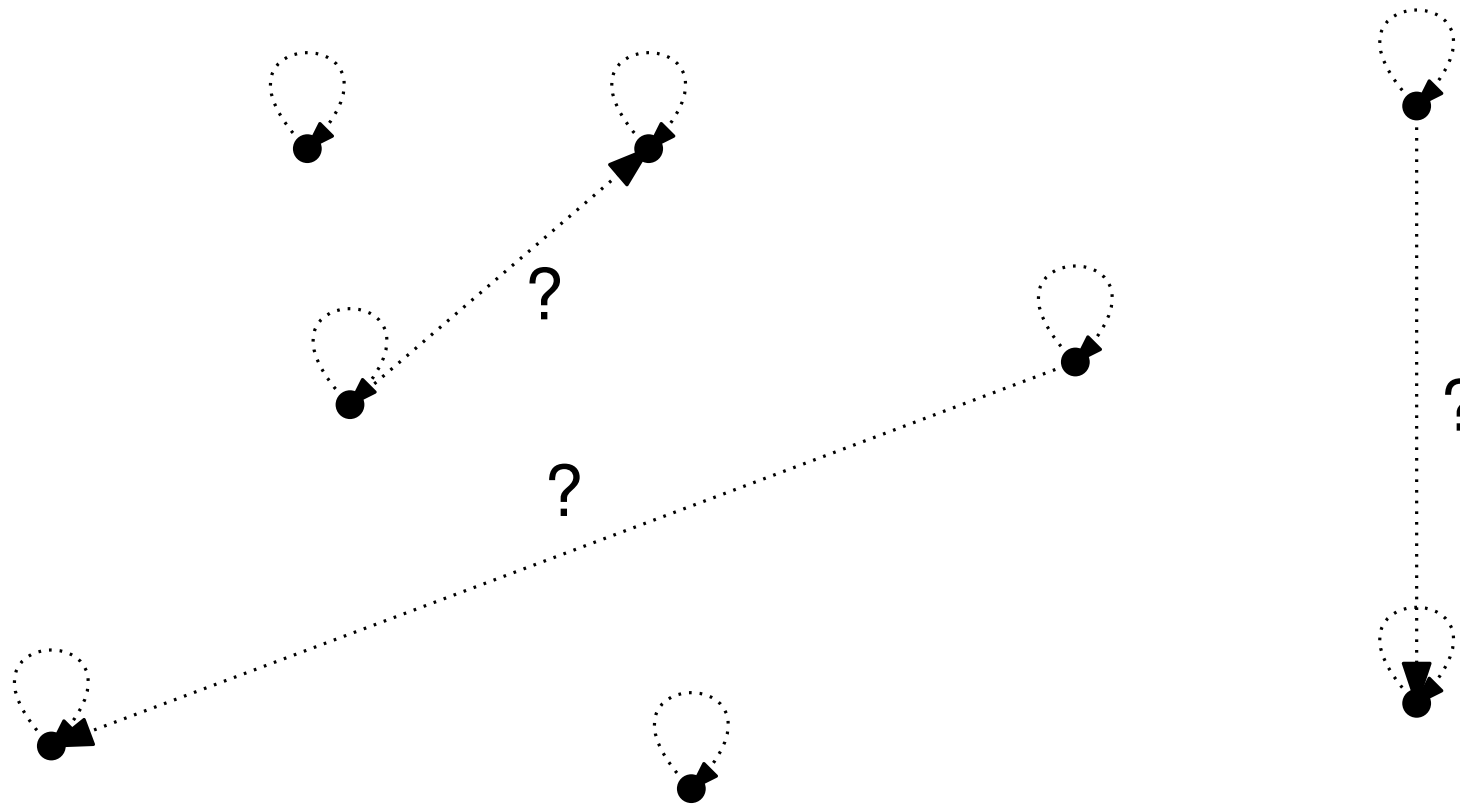


Need *consistency*, *legality*, and *uncertainty*.

Realizable Matoušek-type USOs: Upper Bound

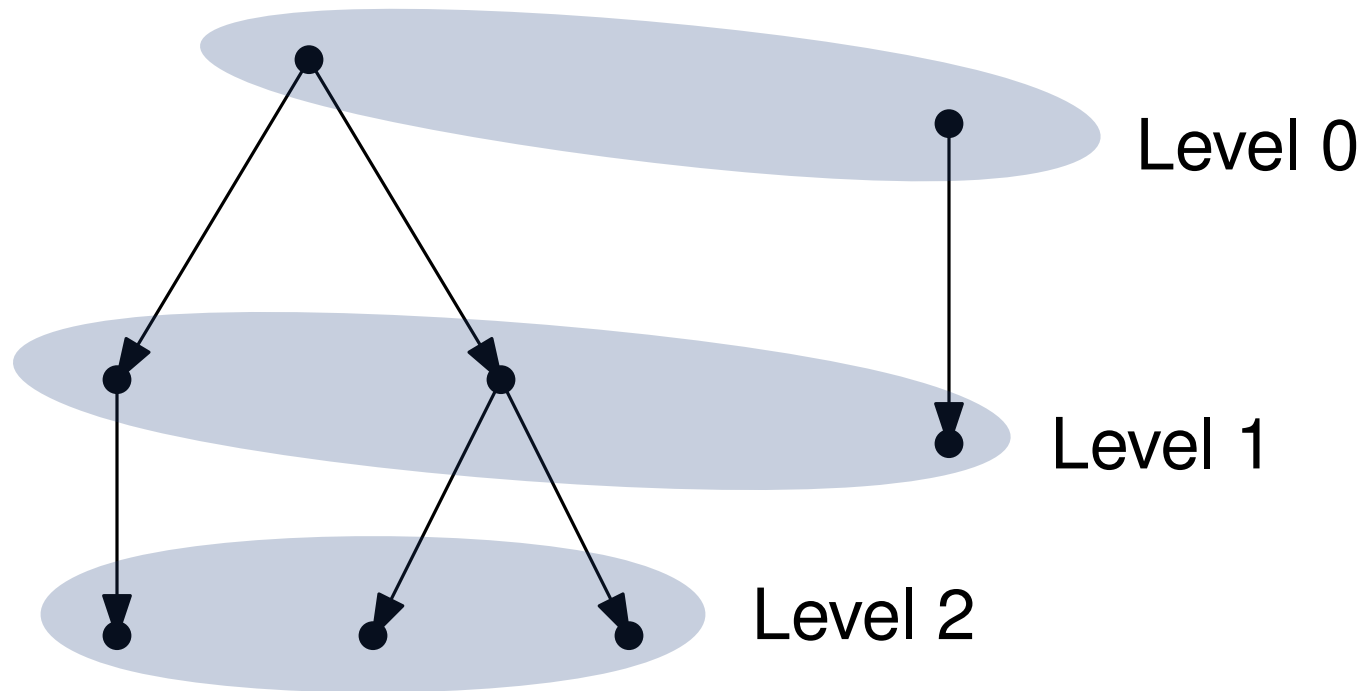
We recover the whole dimension influence graph!

Realizable Matoušek-type USO: Upper Bound



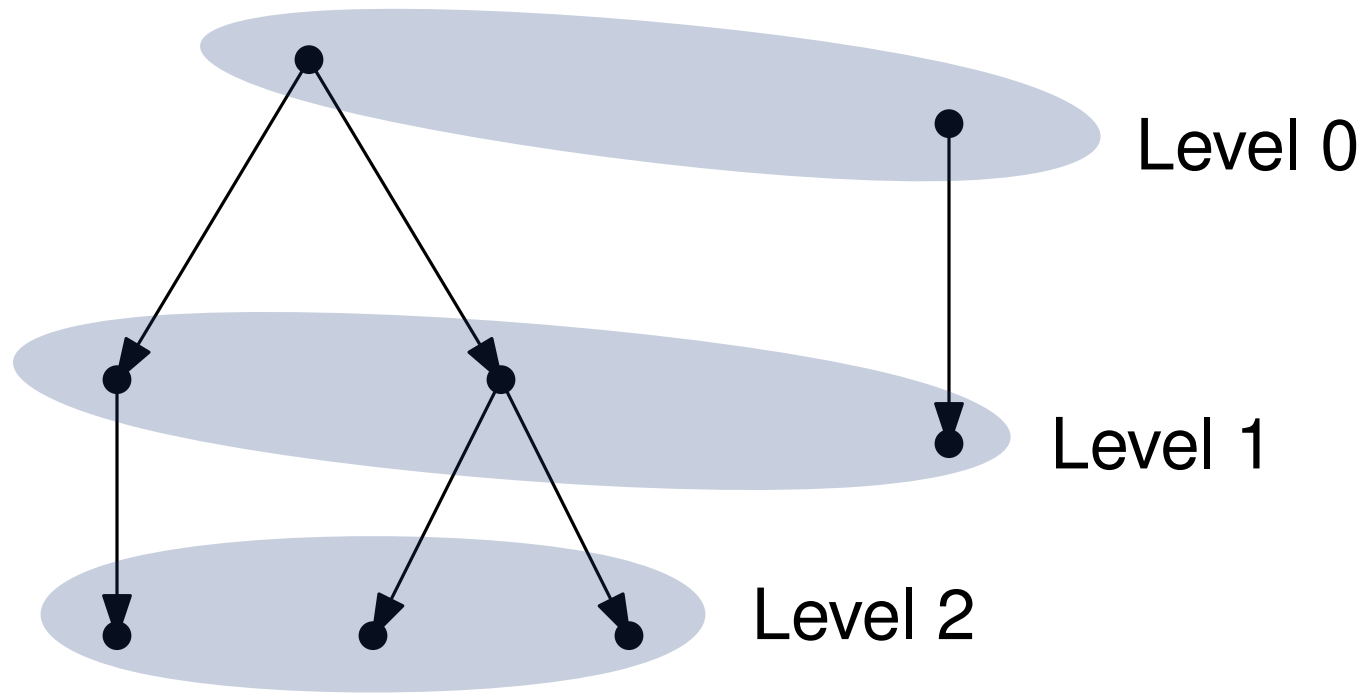
Realizable Matoušek-type USO's: Upper Bound

Levels:



Realizable Matoušek-type USO's: Upper Bound

Levels:



Level = in-degree - 1

Realizable Matoušek-type USOs: Upper Bound

Levelling: $O(\log n)$

- First query $\{1, \dots, n\}$: \Rightarrow set of dimensions with odd in-degree

Realizable Matoušek-type USOs: Upper Bound

Levelling: $O(\log n)$

- First query $\{1, \dots, n\}$: \Rightarrow set of dimensions with odd in-degree
- Query set of dimensions with odd in-degree: \Rightarrow set of dimensions with *odd in-degree among those with odd in-degree*

Realizable Matoušek-type USOs: Upper Bound

Levelling: $O(\log n)$

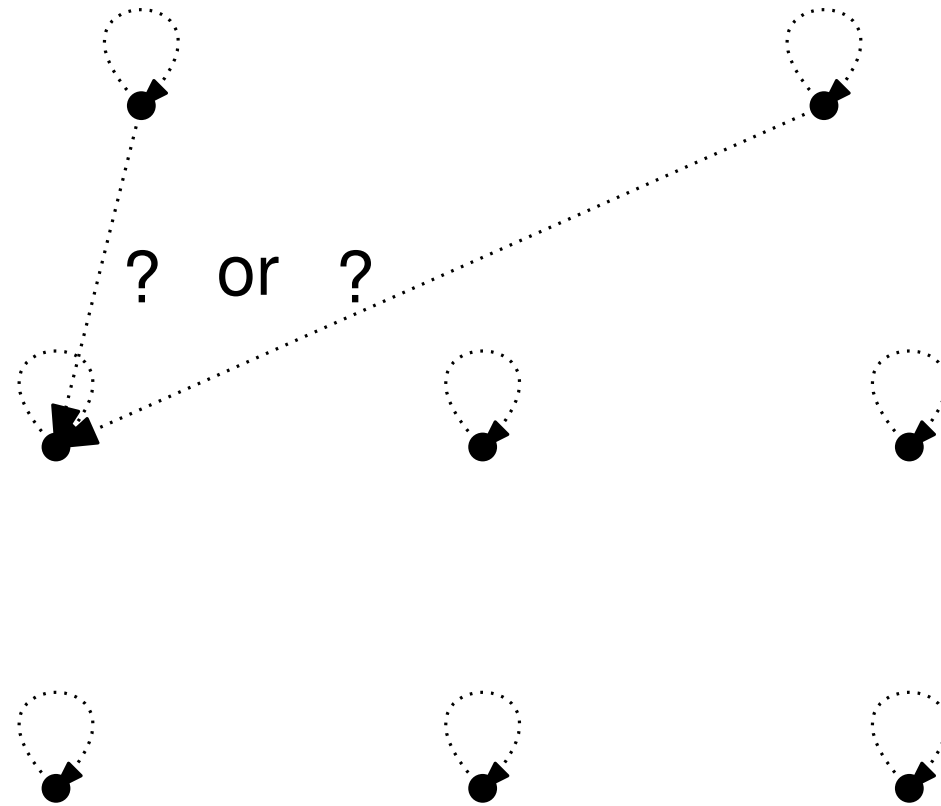
- First query $\{1, \dots, n\}$: \Rightarrow set of dimensions with odd in-degree
- Query set of dimensions with odd in-degree: \Rightarrow set of dimensions with *odd in-degree among those with odd in-degree*



This reveals something about the second-LSB of their in-degree

Realizable Matoušek-type USOs: Upper Bound

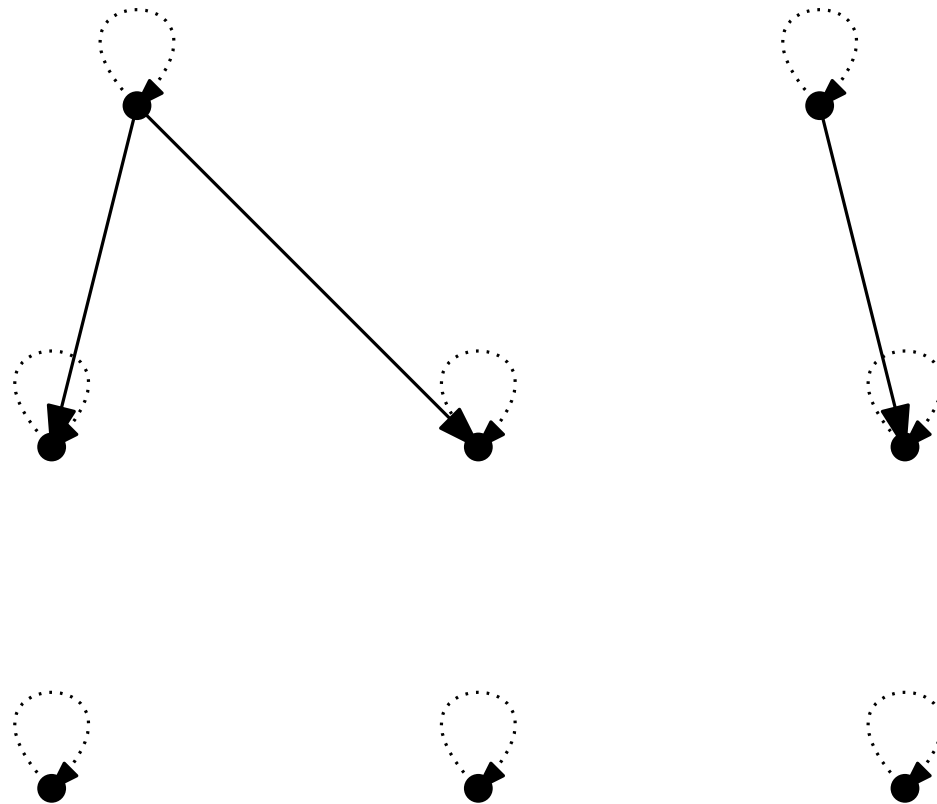
Levelling: $O(\log n)$



Realizable Matoušek-type USO's: Upper Bound

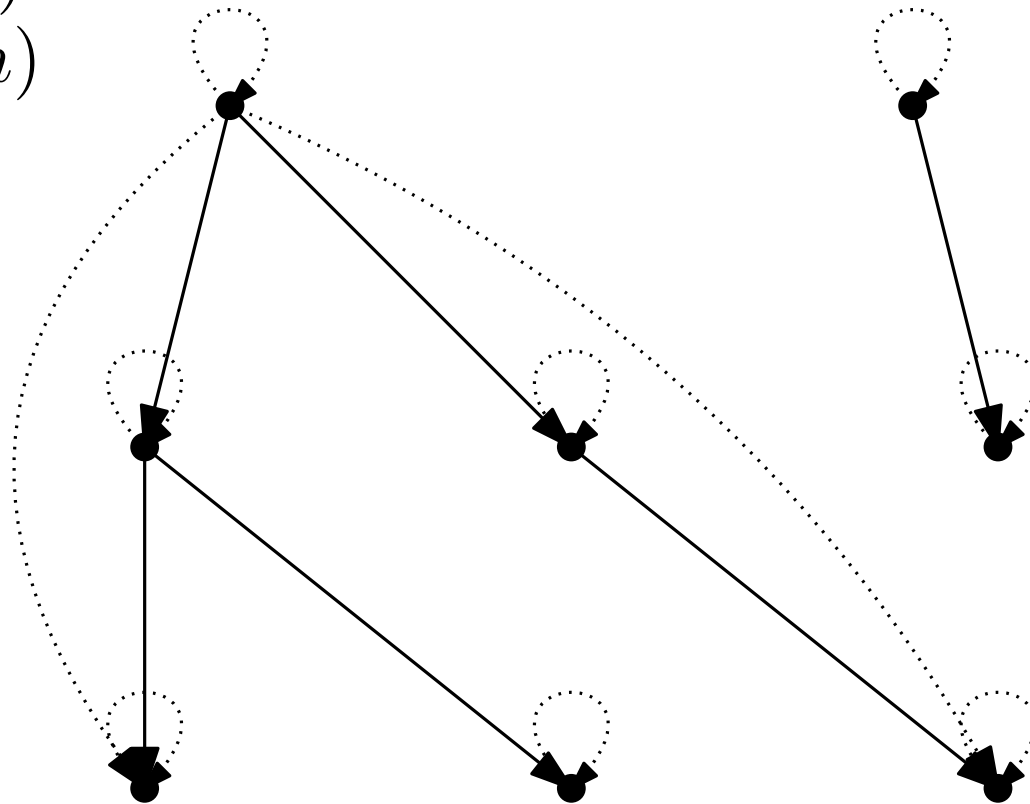
Levelling: $O(\log n)$

One level: $O(\log n)$



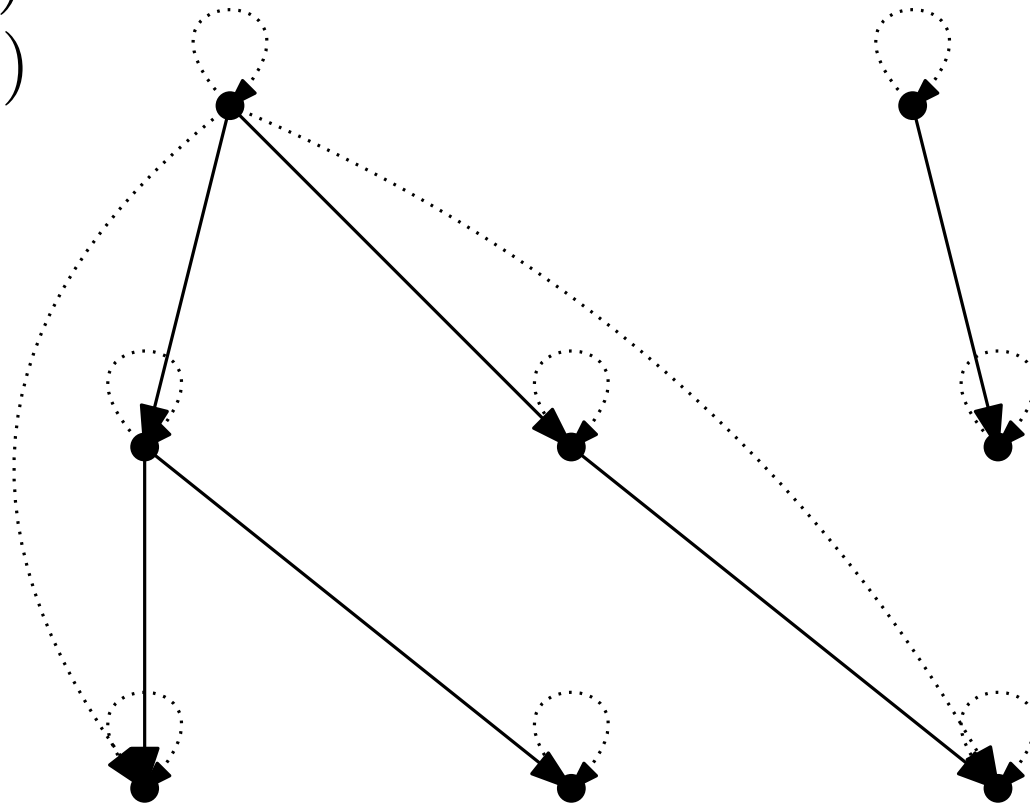
Realizable Matoušek-type USOs: Upper Bound

Levelling: $O(\log n)$
One level: $O(\log n)$
All levels: $O(n \log n)$



Realizable Matoušek-type USO's: Upper Bound

Levelling: $O(\log n)$
One level: $O(\log n)$
All levels: $O(\log^2 n)$



Open Questions

Can we find a complexity gap or algorithms making use of realizability for larger (more relevant) classes of USOs?

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Does the complexity gap also hold for randomized algorithms?